

The Ping Fix Playbook: 5 Ways to Reduce

Get your ping down and keep it there

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1. The Difference Between Ping and Packet Loss

High ping means delay ? you click and your character responds a second later. Packet loss means your inputs literally disappear into the void. Most lag is one of these two problems, and they need different fixes.

2. Route Optimization Changes Everything

Your ISP doesn't route your traffic through the fastest path to the game server ? it routes through the cheapest path. That means extra hops, congested nodes, and unnecessary delays. A route optimizer like ExitLag finds the fastest path in real time.

3. Wired > Wireless Every Time

Wi-Fi adds 1-5ms of jitter minimum and is vulnerable to interference from neighbors, microwaves, and other devices. If you're serious about reducing lag, a wired Ethernet connection is step one. Combine it with route optimization for the best results.

4. Close Background Bandwidth Hogs

Streaming video, automatic updates, and cloud syncs running in the background eat your bandwidth. When Windows decides to download a 5GB update mid-match, your ping spikes. Close these before you play, or use ExitLag's FPS mode that prioritizes game traffic.

5. Pick the Right Server Region

Connecting to a server on the other side of the planet guarantees high ping. Pick the closest region with active players. ExitLag shows you ping estimates for each server so you can choose intelligently.

Ready to fix your ping permanently?

ExitLag: route optimization that reduces lag and packet loss in real time. Compatible with 700+ games.

<https://www.exitlag.com/refer/10312193>

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